COMPUTER SCIENCE CURRICULUM: KS4

Intent

Our aim in computing is to inspire and enable students to positively contribute to and thrive as active participants in the digital world; digitally literate and digitally resilient enough to function in society and at a level suitable for the workplaces of the future. Our curriculum is inclusive and ambitious and is coherently sequenced in order that all learners build relevant knowledge and understanding.

Students will be equipped as purposeful, competent, creative users of technology who, using their deep knowledge and understanding of computing, can create appropriate digital artefacts, problem solve confidently and program skilfully.

Qualification(s)	GCSE Computer Science
Exam Board	Edexcel
Link to Specification	https://qualifications.pearson.com/en/qualifications/edexcel-gcses/computer-science- 2020.coursematerials.html#%2FfilterQuery=category:Pearson-UK:Category%2FSpecification-and-sample-assessments





	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Year 10	Unit 6&1	Unit 6&1	Unit 6&1	Unit 6&1	Unit 6&1	U nit 6&1
Tear 10	P1 Introduction CT1 Programming Intro CT2 Decomposition and algorithms CT3 Data Types and Variables CT4 Input, Integer functions and debugging tools CT5 Flowcharts Unit 2 P2 Binary P3 Unsigned Integers P4 Binary arithmetic P5 Twos Complement (1)	CT7 Strings CT8 IF, IF ELSE, relational operators CT9 IF, ELIF,ELSE, readability CT 10 Boolean operators CT11 Repetition (While) Unit 2 P7 Twos Complement (2) P8 Logical Binary Shifts P9 Arithmetic Binary Shifts P10 Hexadecimal P11 ASCII	CT13 One- Dimensional Lists CT 14 For loops, range function CT 15 Procedures CT 16 Functions CT 17 Sub programs CT 17 Sub programs Unit 3 P13 Stored Program concept P14 FDE 1 P15 FDE 2 P15 FDE 3 P16 and P17 Secondary	CT 19 string.format() CT 20 2 dimensional lists CY 21 Validation CT 22 Linear search 1D CT23 Linear search 2D Unit 3 P19 Operating Systems P20 OS File management P21 OS: process management P22 OS: peripherals P23 Utility software	CT25 Merge sort CT26 reading files CT27 string processing CT28 Writing Files CT29 Authentication Unit 5 P25 Malware P26 Hackers P27 Social engineering P28 Data level protection P29 Robust Software	CT 31 Turtle Intro CT32 Turtle movement CT33 Turtle pens CT 34 Turtle combining CT35 Turtle Big Problem Unit 4 P31 LANS and WANS P32 Network Speed P33 Connectivity P34 Wired v Wireless P35 Network Topologies
			Storuge 102			
Year 11	Unit 6&1 Recap	Unit 6&1	Unit 6&1	Unit 1&6	Revision, past papers and examinations	
	CT1-Intro Programming	CT 7 Trace Tables	CT13 Data Types, strings,	CT19 Data Structures 2D		
	CT2 Subprograms	CT8 errors	validation, testing	CT20 Subprograms –		
	CT3 Local,global	CT9 Bubble Sort	CT14 data Structures 1D	local, global, procedures		
	CT4 Maths, time	CT10 Binary search	CT15 Trace tables	functions		
	CID Problem solving	CITT broblems solving	CT17 Problem solving	CT 22 Trace tables errors		
	Unit 4	Unit 5	CITA LIONEIII SOIVIIIB	flowcharts		
			Unit 2	CT23 Problem solving		
	P1 Embedded systems	P7 environmental Issues-				
	P2 Internet of Things	manufacture and use	P13 Bitmaps 1	Unit 5		



P3 Packet switching	P8 Environmental Issues	P14 Bitmaps 2		
P4 TCP/IP 1	ewaste	P15 Representation of	P19 AI, machine learning,	
P5 TCP IP 2	P9 Low level and High level	Sound	robotics	
	languages	P16 Sound	P20 A1, machine learning,	
	P10 Translators	P17 Compression	robotics	
	P11 Intellectual Property		P21 personal data	
			P22 Privacy	
			P23 Data Protection and	
			computer misuse	

